

Stigmatisation of gambling and problem gambling in social media. A mixed-methods topic modelling approach for YouTube comments

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I. BACKGROUND AND AIM OF THE STUDY

Background

Terms from the Additional terms Embeddings (n=9) literature (n=3) (n=4)

- Problem gambling is associated stigma with (Carroll et al. 2013)
- consequence of stigma self-stigma • A can be (Carroll et al. 2013)
- Stigma and self-stigma are considered major barriers to help-seeking and treatment (Hing et al. 2013)

Aim of the study

• Examining if stigmatisation of (problem) gambling is present in social media and how stereotypes are created in the everyday language of users

II. METHODOLOGY

- Mixed-Methods approach combining machine learning with **qualitative analysis**
- **Data collection** from YouTube
- Selecting the comments (n=11,813) from two videos featuring a person who has overcome problem gambling
- **Pre-processing** the data for text analysis
- Creating an extended stigma dictionary based on existing research, some additional terms and embeddings from the collected data (Table 1) • Guided topic modelling with **BERTopic** (Figure 1) • Validating the results with qualitative analysis

foolish, naive, stupid

addiction, addicted, gambling addicted, gambling addict

guilty, guilt, stupid, responsible, responsibility, weak, wekness, criminal, gambling addicts

Table 1. Extended stigma dictionary

	BERTopic									
<section-header><section-header><section-header><section-header></section-header></section-header></section-header></section-header>	Transforming documents into numerical representations.									
Dimensionality reduction (UMAP)	Clustering (HDBSCAN)	Reducing dimensionality of embeddings to cluster them into groups of similar embeddings.								

III. RESULTS

- BERTopic classifies 850, the qualitative analysis 666 comments as stigmatisation of (problem) gambling (Table 2)
- Users use a variety of negative attributions and **prejudices** to describe problem gambling (Figure 2)
- Problem gambling is seen as a **personal fault**, the **result of** personal weakness and irresponsibility
- The comments indicate that many users do not have an understanding of problem gambling as an addicitive disorder
- There is also a small proportion of **supportive comments**

IV. DISCUSSION & CONCLUSION

· Social media is a promising channel to analyse the stigmatisation of (problem) gambling and examine prevailing prejudices Our novel framework yields a large number of stigmatisation incidents Education about how addiction works is necessary to destigmatise (problem) gambling and prevent self-stigma (Cunningham 2005) Reducing stigma and raising awareness of treatment can help encourage people to seek help (Brown & Russell 2019)

Topic Generate a number **Bag-of-words** of keywords for a Representation topic and create (CountVectorizer) (c-TF-IDF + topic representation. MMR)

Figure 1. Simplified representation of BERT

	BERT		Qualitative Analysis		Agreement	
	n	%	n	%	Cohen's к	%
Stigma	850	20	666	16	0.92	78
Support	335	8	168	4	0.98	50

Table 2. Numer of topics classified as stigmatisation, BERT vs. qualitative analysis



Figure 2. Examples of comments with stigmatising content¹



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¹ Own illustration based on: https://paritaet-bw.de/leistungen-services/fachinformationen/stigma-kills